# A Near Deterministic Method For Constructing the GTOC-11 Dyson Ring

12/18/2021

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The University of Alabama

- 1. PhD Student , Team Leader
- 2. PhD Student
- 3. PhD Student
- 4. PhD Candidate
- 5. Assistant Professor, Lab Director



# Overall Strategy

- ► Planar Dyson ring
- Construct many independent "Tours" wrt. fixed bins and radius
  - ▶1 Mothership flyby sequence
  - Transfers of all asteroids in sequence to at least one station
  - ➤ Sequential station build order
  - ➤ Equal build time for each station
- Combine 10 Tours in post processing
  - ➤ Bin-pack to increase minimum mass
- Full fidelity almost all the time



#### Tools

#### **≻**Software

- ➤ ASSET: Astrodynamics Software and Science Enabling Toolkit
  - Custom Sparse Non-Linear Optimizer (PSIOPT & Jet)
  - General Purpose Optimal Control
  - Spacecraft Trajectory Design
  - > C++/Python
  - Developed at UA Open source at EOY 2022

#### **≻**Hardware

- ➤ Two desktop computers
  - > i9 9900k (8 Core)
  - > i7 10700k (8 Core)



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Parallel Sparse Interior-point Optimizer

Problem Statistics

Primal Variables : 195

Equality Constraints : 195

Equality Constraints : 195

Equality Constraints : 10

KKT-Matrix BMT (Pic27) : 255

KKT-Matrix BMT/S2 : 1:54852%

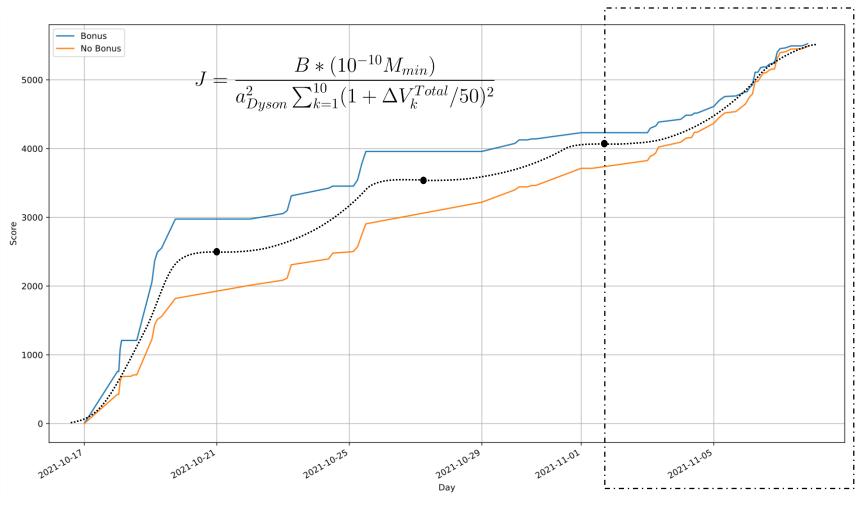
Enginning: PSIGNF

Beginning: P
```

```
Remaining Time :
                      7.99 s
Elapsed Time :
                      0.86 s
                      9.72 %
Progress
 Completed
                          292/3004
  Optimal
                          292/3004
   Acceptable
                            0/3004
                            0/3004
   Not Converged :
                            0/3004
   Diverged
```



# Development Cycle

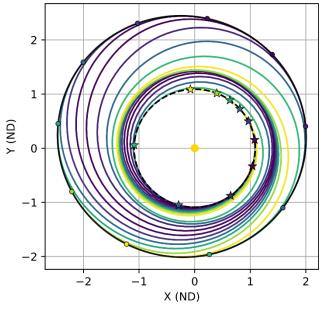


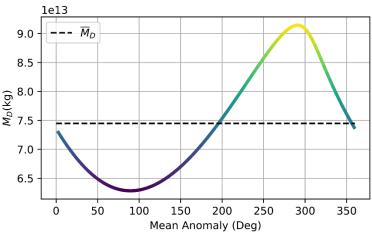
- ➤ Overhauled search 4 times
  - ➤ Restart when scores went logistic
  - ➤ Obtain old score as quickly as possible
  - ➤ Methods became simpler over time

- ➤ Focus on final strategy today
  - 1. Pre-Analysis
  - 2. Tour-Sequence Construction
  - 3. Tour-Transfer Construction
  - 4. Final Solution Construction



# Pre-Analysis

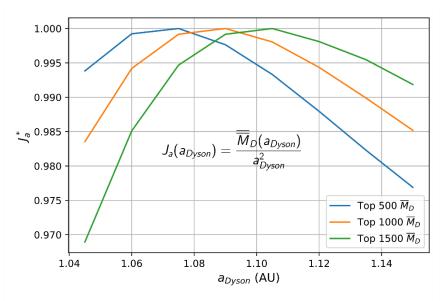


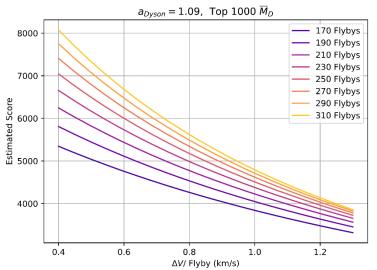


- > Estimate best radius
- Estimate score for subsets of asteroids
- ➤ Compute mean mass delivered for highest mass asteroids
  - ➤ MEE Low-thrust model
  - ➤ Disregard phasing/rendezvous w/ station
  - ➤ Average over mean anomaly
- ➤ Repeat over range of station radii



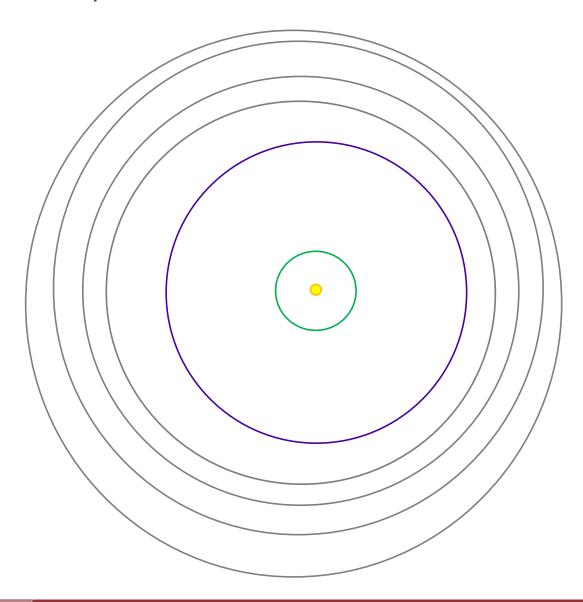
## Pre-Analysis Results





- ➤ Best target radius depends on asteroid set
  - $\triangleright$  Target top 1000 average mass delivered ( $\overline{M}_D$ )
  - Chose 1.09 AU
- ➤ Derive upper bound on tour TOF
  - ➤ 15.5 years
- $\triangleright$  Derive acceptable  $\triangle V$  targets to meet a desired score
- Target  $\Delta V$ /flyby of .75 km/s and 190 230 flybys
  - > Chosen due to time constraints
  - ➤ Should score 5000 or better

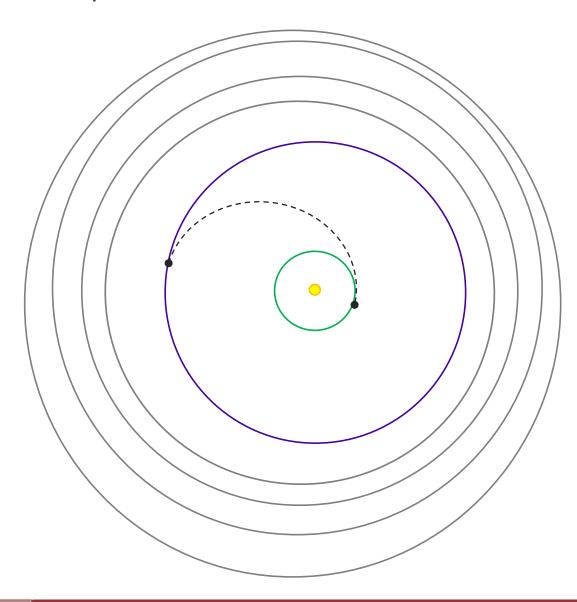




#### ➤ For each asteroid in high mass delivered set

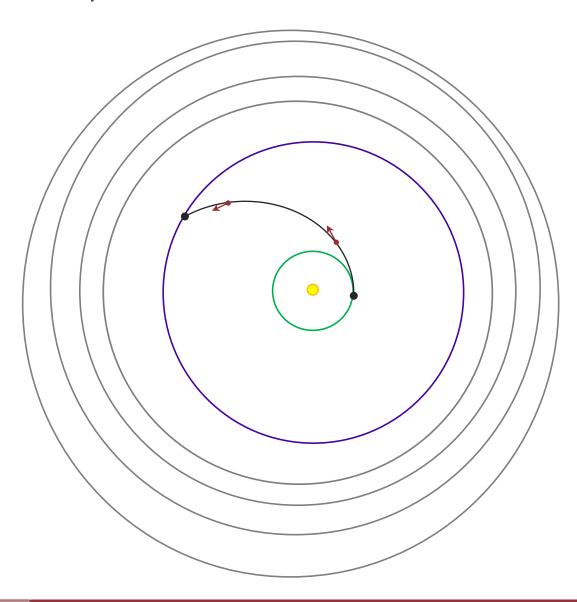
- Find lowest ΔV Lambert solution from Earth
  - ➤ Must depart within first year
- ➤ Converge full fidelity flyby
- ➤ Two △Vs per leg
- **≻** Loop
  - $\triangleright$  Estimate  $\Delta V$  to all other asteroids in high mass set
    - Lambert solver
  - $\triangleright$  Select minimum *n* Lambert  $\Delta V$  asteroids
  - > Solve *n* full fidelity OCPs with these asteroids as next target
    - ➤ Two ΔVs per leg
    - ➤ Kepler propagator shooting scheme
    - Upper bound on tour TOF
  - $\triangleright$  Lowest  $\Delta V$  solution becomes new sequence
- ➤ Repeat until TOF limit reached





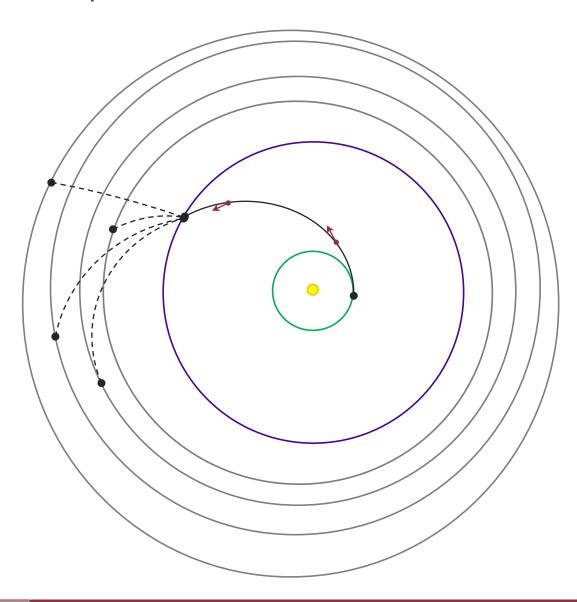
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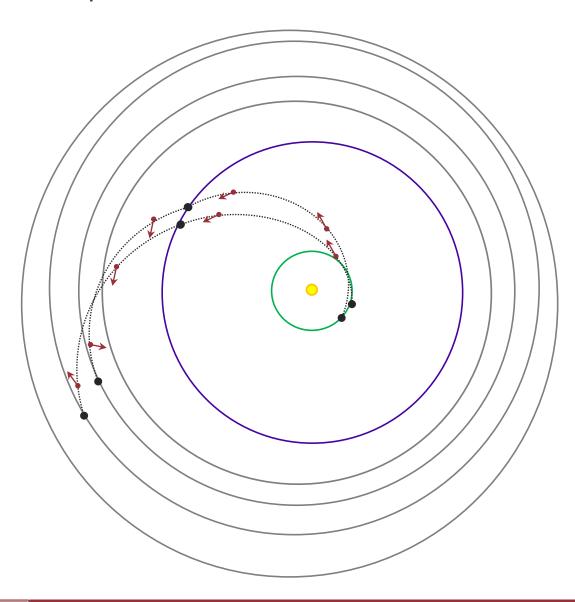
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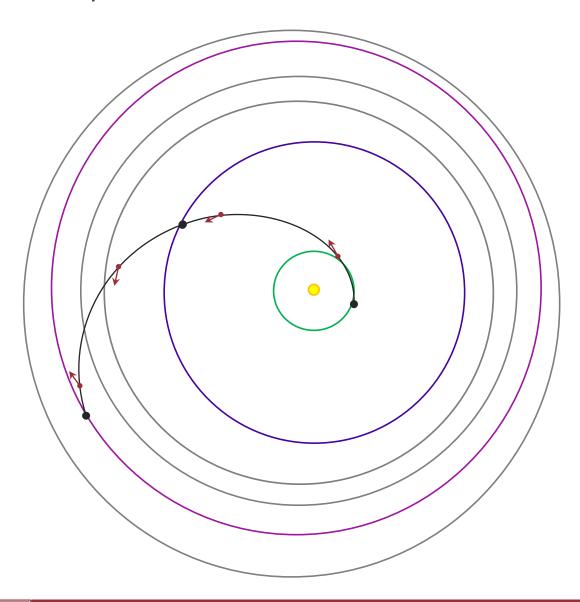
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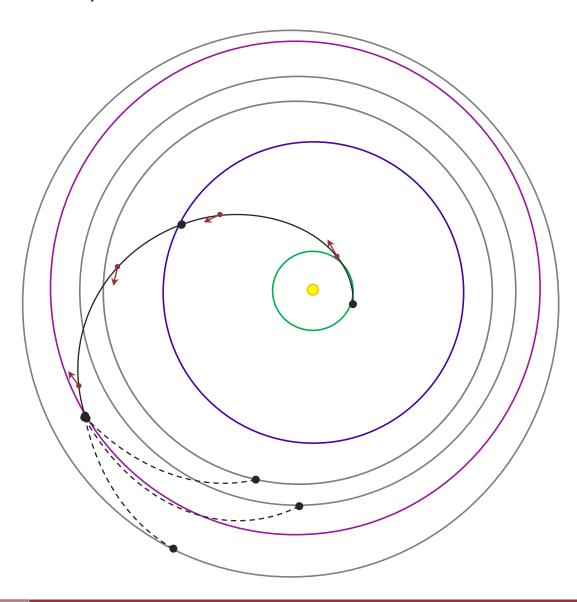
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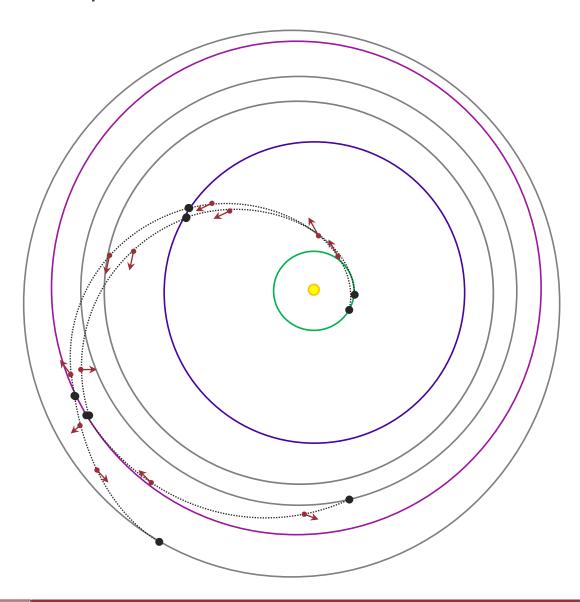
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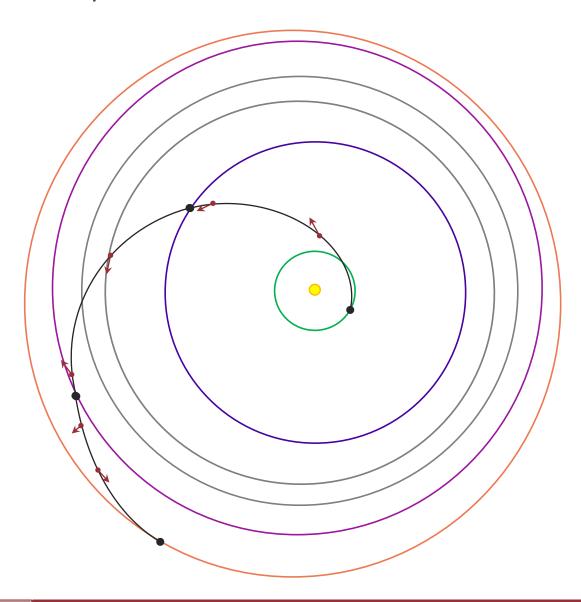
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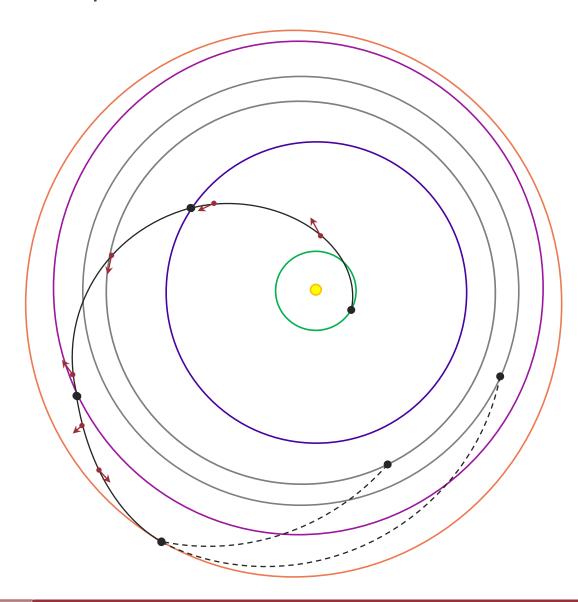
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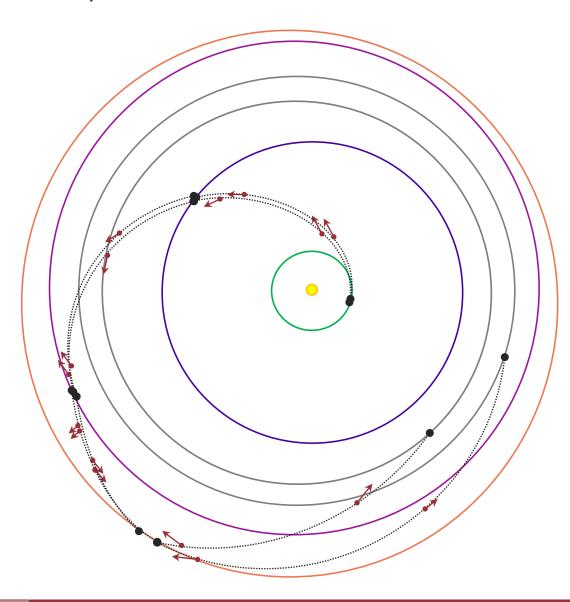




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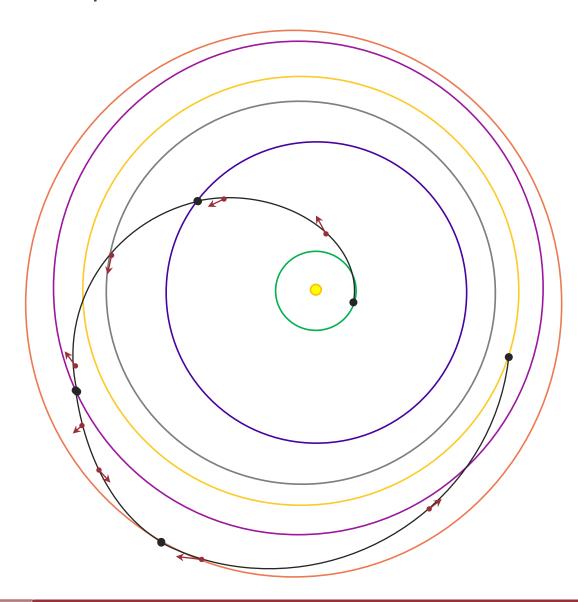
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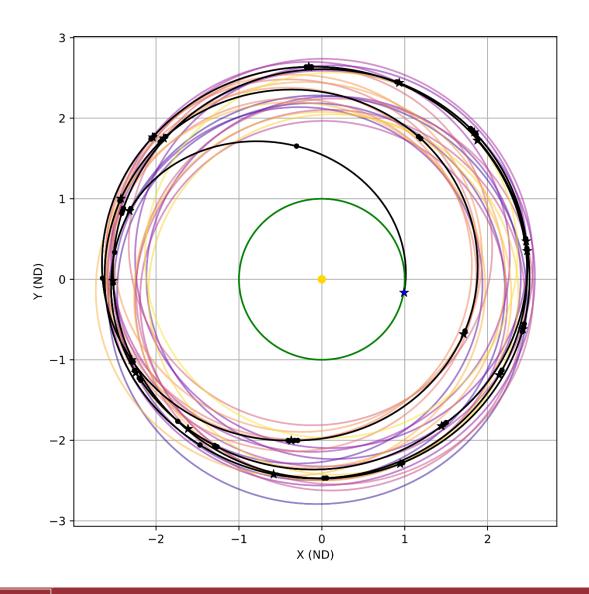




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  - ➤ Repeat until TOF limit reached
- Deterministic wrt: target # flybys, asteroid set, TOF limit, n
  - ➤ Calculate all possible solutions



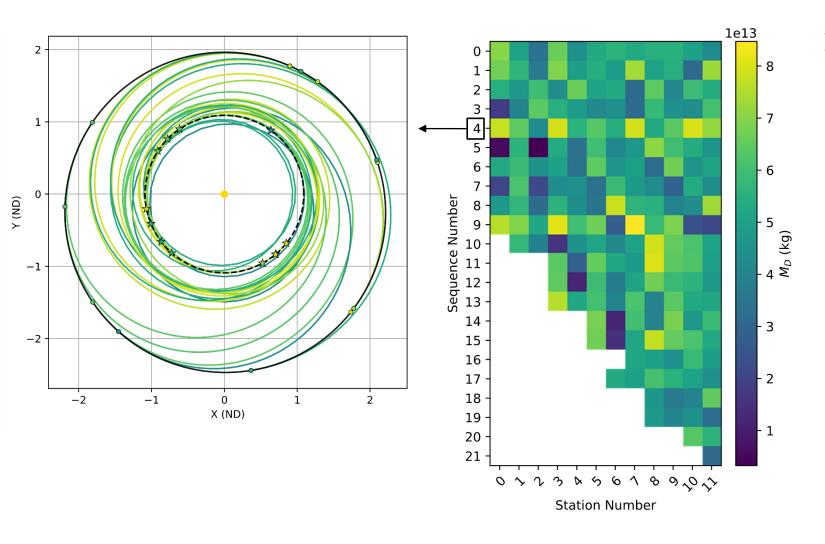
## Sequence Construction Results



- ➤ Computed 1000s of sequences through high-mass sets
  - ➤ Targeted 20 24 flybys per tour
  - $\triangleright$  n=8 breadth at each stage in beam search
  - ➤ 6-10 search instances running on 2 desktops
    - ➤ 16-20 full solutions per minute at peak throughput
      - > Approx. 3000 OCPs per minute (170-180 per full solution)
- $\geq$  20% met  $\Delta V$  target of .75 km/s per flyby
  - ➤ Pass on to transfer construction phase



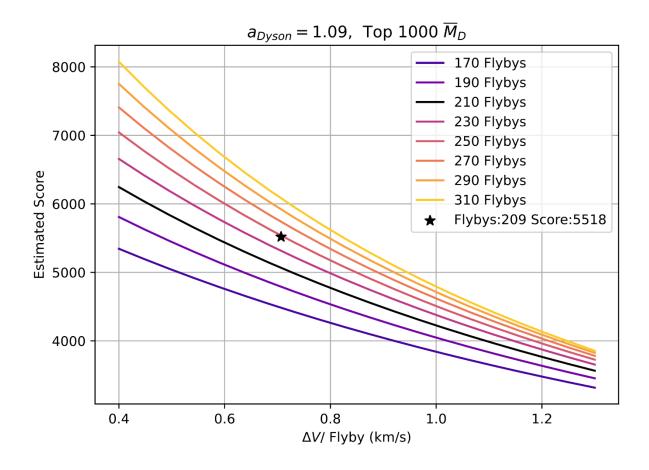
#### Transfer Construction



- For each asteroid in sequence compute transfers to as many stations as possible
  - > Evenly spaced build times over final 9 years
  - ➤ Maximize bin-packing mobility of asteroids in solution construction phase



#### Solution Construction



- Combine 10 tours into final solution
  - ➤ Delete least efficient duplicate asteroid (if any)
  - > Select-best station for each asteroid
    - ➤ Bin-pack to increase minimum station mass
- Final solution scored better than estimated
  - ➤ Better than average mass delivered



## Final Solution / Conclusion

Video Removed due to size restrictions

- Final score 5525 w/ bonus
  - ≥ 209 asteroids delivered
  - ➤ 1.10e15 kg minimum mass
- ➤ Possible improvements to our solution
  - ➤ Increase the length of lambert sequences in tour search
    - ightharpoonup More asteroids per tour at same  $\Delta V$
  - ➤ Add in light asteroids that almost encounter a mothership
- ➤ Really enjoyed the competition, can't wait for GTOC 12

