

11<sup>th</sup> Global Trajectory Optimisation Competition

# 'Database Method' used in the GTOC11

Team : GHWZZ

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# Orbital Parameters of 'Dyson Sphere'

- Preset:  $e_{Dyson}, i_{Dyson}, \Omega_{Dyson}, \omega_{Dyson} = 0$
- How to determine the **key** orbital parameter  $a_{Dyson}$ ?

First, we consider a low-thrust trajectory **from** an orbit  $[a_{ast} \ 0 \ 0 \ 0 \ 0 \ 0]$  **to** Dyson-sphere orbit  $[a_{Dyson} \ 0 \ 0 \ 0 \ 0 \ 0]$  with the minimum transfer time  $t_f$ .

Then, simplify performance index.

$$J = B \cdot \frac{10^{-10} \cdot M_{\min}}{a_{Dyson}^2 \sum_{k=1}^{10} (1 + \Delta V_k^{Total} / 50)^2}$$

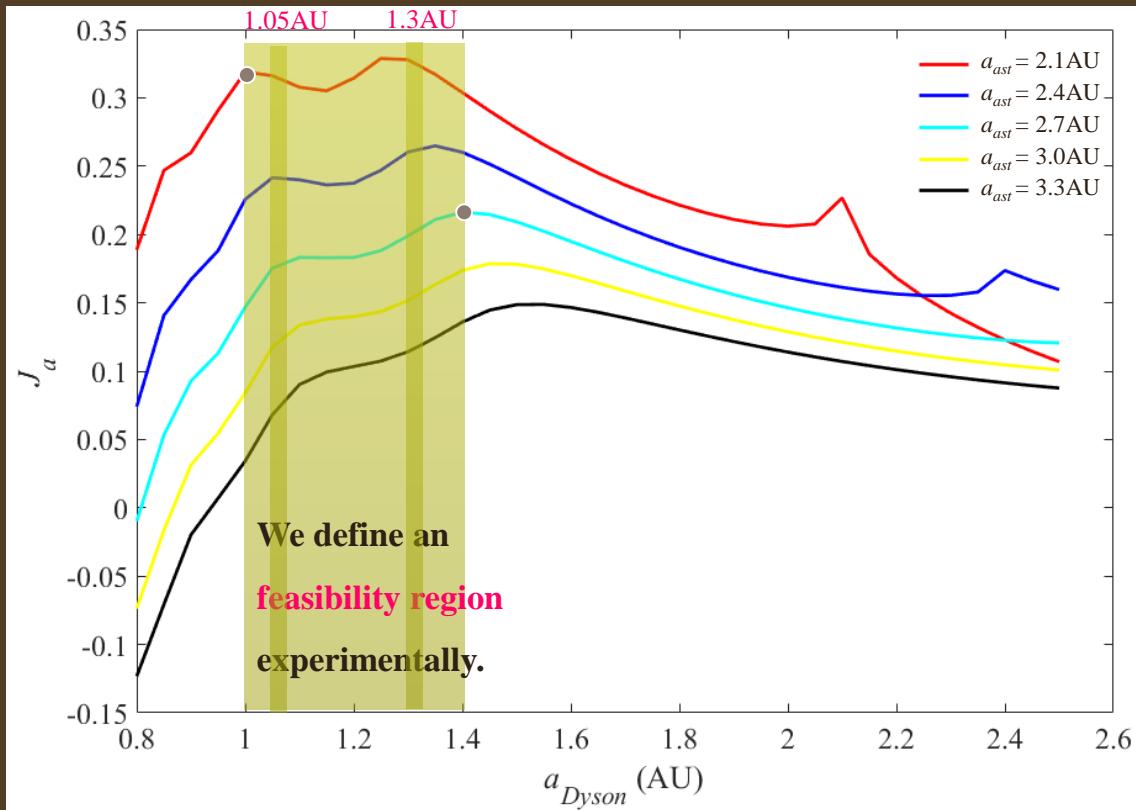
$$\begin{aligned}(1) \quad & \Delta V_k^{Total} \equiv Const \\(2) \quad & M_0 \equiv Const \\(3) \quad & M_f = c \cdot (20 \text{year} - 1 \text{year} - t_f)\end{aligned}$$

$$J_a$$

$$J = C \cdot \frac{19 \text{year} - t_f}{a_{Dyson}^2}$$

Finally, we obtain the optimal value of  $a_{Dyson}$  through minimizing  $J_a$ .

# Orbital Parameters of 'Dyson Sphere'



From the figure, we found:

- The value range of  $a_{ast}$  is [2.1, 2.7]AU.
- The optimal value range of  $a_{Dyson}$  is [1, 1.4]AU, and the most suitable values are 1.05 and 1.3AU. Finally, we choose 1.3AU.

# 'Database Method'

Four uniform steps:

- step1: rebuild the asteriod database
- step2: build asteriod-to-asteriod transfer database
- step3: build pointer database
- step4: global search method

# step1:rebuild asteriod database

- Asteriod parameters

newNO	$t_0$	$a$	$e$	$i$	$OM$	$\frac{o}{m}$	$theta$	$m_f$	$m_0$	$t_{end}$	$old\ NO$
	0										

time from MJD95739      new ephemeris      residual mass for building stations  
initial mass      rendezvous-asteriod deadline

- How to determine the values of  $m_f$  and  $t_{end}$ ?

We optimized the low-thrust trajectory **from** each asteriod **to** dyson-sphere's orbit to **minimize** the transfer time  $t_f$  without considering the rendezvous phase constraint. Then,  $m_f$  and  $t_{end}$  were finally caculated as below.

$$m_f = m_0 \left(1 - t_f * 6e^{-9}\right) \quad t_{end} = 20\text{year} - t_f$$

# step1: rebuild asteriod database

- constraint for selected asteriod :

$$m_f > 0.36, a > 2, i < 12^\circ$$

Finally, there exist 50000+ asteriods with  $m_f > 0$  among the total 80000+ asteriods, and we selected 9809 asteriods according to mf .

newNO	$t_0$	$a$	$e$	$i$	$OM$	$om$	$theta$	$m_f$	$m_\theta$	$t_{end}$	old NO
1	0	2.2314	0.1950	0.0376	0.6317	4.4024	-1.8687	0.9712	1.9494	6.3071e+03	67396
2	0	2.2310	0.1586	0.0153	3.8791	3.3727	2.7412	0.9579	1.9249	6.3059e+03	83147
3	0	2.1662	0.1927	0.0718	0.7881	4.9136	-3.0255	0.9551	1.9098	6.3107e+03	82747
4	0	2.2003	0.1334	0.0870	1.8047	4.9978	1.9369	0.9432	1.9635	6.2727e+03	82675
5	0	2.2554	0.1817	0.0552	3.2886	2.1039	-2.4674	0.9408	1.9541	6.2747e+03	82552
6	0	2.1956	0.1025	0.0570	0.3760	3.3466	1.8363	0.9403	1.9588	6.2720e+03	73809
7	0	2.2120	0.1412	0.0849	1.8887	5.0698	-0.5732	0.9364	1.9494	6.2726e+03	80910
8	0	2.1502	0.1164	0.0687	1.6740	2.7831	-2.2248	0.9341	1.8742	6.3075e+03	82743
9	0	2.2467	0.1409	0.0665	0.0639	5.4645	2.0683	0.9293	1.9635	6.2590e+03	82943
10	0	2.2153	0.1799	0.0894	2.3332	2.9139	0.4384	0.9246	1.9459	6.2626e+03	82682
11	0	2.2061	0.0998	0.0328	3.3308	5.1963	-2.2280	0.9148	1.9191	6.2656e+03	83385
12	0	2.2291	0.1215	0.0769	0.4787	2.7211	-2.4608	0.9074	1.9260	6.2548e+03	83442
13	0	2.1204	0.1183	0.0439	4.4664	1.5637	1.5049	0.9029	1.7865	6.3210e+03	83191
14	0	2.2478	0.1601	0.0393	6.0092	4.9561	-0.8707	0.9025	1.8503	6.2869e+03	73785

# step2: build ast-to-ast trajectory database

- constraint of transfer trajectory:

depart time:  $0 < t_b \leq 7300\text{day}$

transfer time:  $0 < \Delta t \leq 300\text{day}$

depart impulse:  $\Delta v_1 \leq 2.5\text{km/s}$

rendezvous impulse:  $0 < \Delta v_2 \leq 300\text{day}$

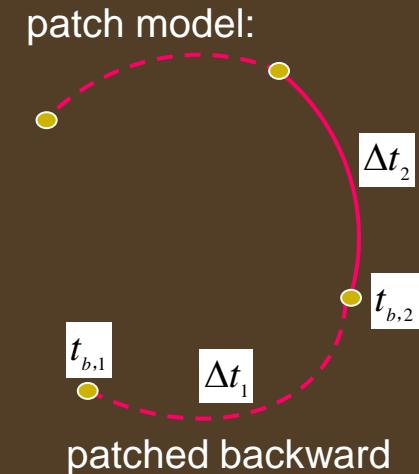
- time discretization:

depart time:  $t_b = [0, 1, \dots, 730] * 10\text{days}$

transfer time:  $\Delta t = [1, \dots, 30] * 10\text{days}$

- ast-to-ast trajectory selected constraints:

Could be patched forward and backward! !



patch constraints:

$$t_{b,1} + \Delta t_1 = t_{b,2}$$

$$NO_{arrive,1} = NO_{depart,2}$$

$$NO_{arrive,2} \neq NO_{depart,1}$$

## step2: build asteroid-to-asteroid database

Finally, 2.8e8 ast-to-ast trajectories are remained.

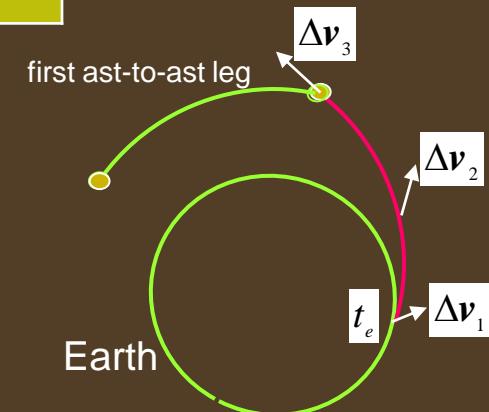
NO.depart	NO.arrive	depart time(*10days)	transfer time(*10days)	detaV(km/s)
1	143	30	18	INF
1	143	30	19	INF
1	143	30	20	3.5
1	143	30	21	INF
...	...	...	...	...

- After that, compute detaV consumed from Earth to each ast-to-ast trajectory.

Adopt three impulses model:

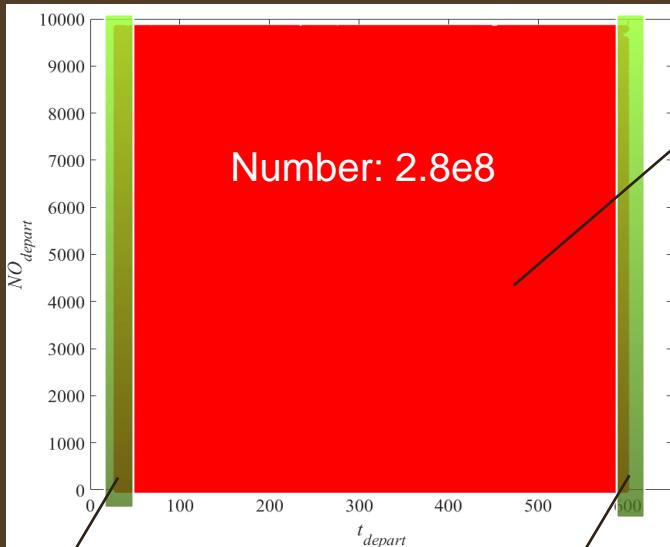
index:  $\min(\max(\|\Delta\mathbf{v}_1\| - 6, 0) + \|\Delta\mathbf{v}_2\| + \|\Delta\mathbf{v}_3\|)$

variables:  $t_e$     $\Delta\mathbf{v}_1$     $\Delta\mathbf{v}_2$



# step3: build pointer database

- Downsize the ast-to-ast trajectories database

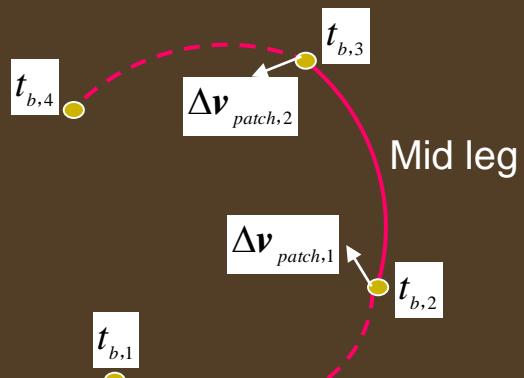


First leg:  $t_{\text{depart}} < 600\text{day}$   
 $\Delta V < 4.2\text{km/s}$

Last leg:  $t_{\text{depart}} > 5800\text{day}$

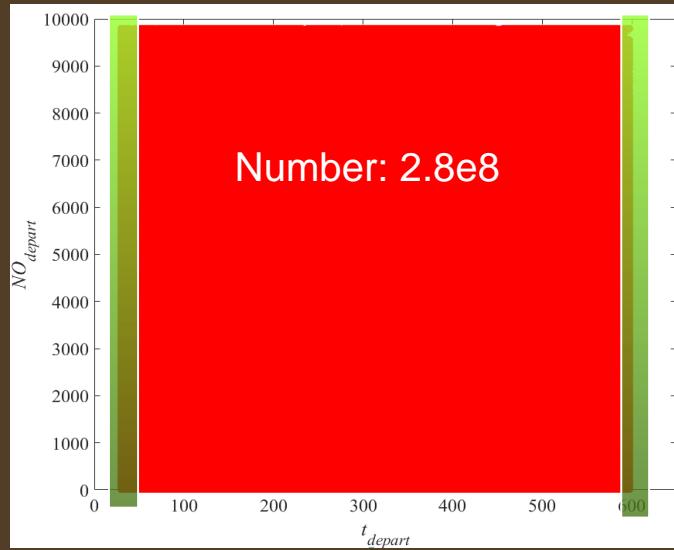
Middle leg: Could patch forward and backward

$$\Delta v_{\text{patch},1}, \Delta v_{\text{patch},2} < 0.9 \text{ km/s}$$



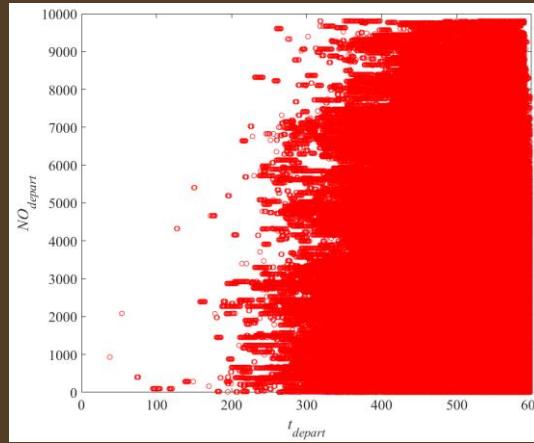
# step3: build pointer database

- Downsize the ast-to-ast trajectories database



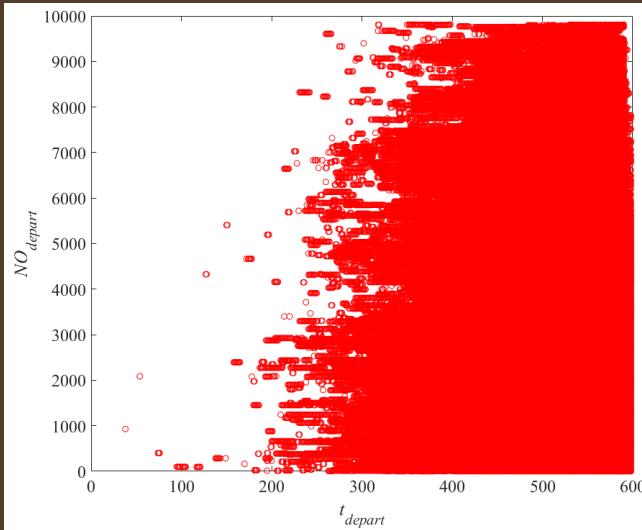
- There are **724 ast-to-ast trajectories** satisfied the first leg constraints, and we build **724 ast-to-ast trajectory database** according to the first legs.
- There are about **1e5~1e7** ast-to-ast trajectories in each database.

A typical ast-to-ast trajectory database are shown below.



# step3: build pointer database

- Build pointer database and index parameter database



There may exist 1~10+ asteriods and 1~100+ ast-to-ast trajectories patched forward for an ast-to-ast trajectory. We set the max number of pointers is 80, and recorded pointer database according to shorter transfer time.

The pointer database is shown as below. [to reduce memory consume](#)

database 1

	line_begin	line_end	
1	1	10	1
2	11	11	2
3	12	19	3
4	20	25	4
5	...	...	...

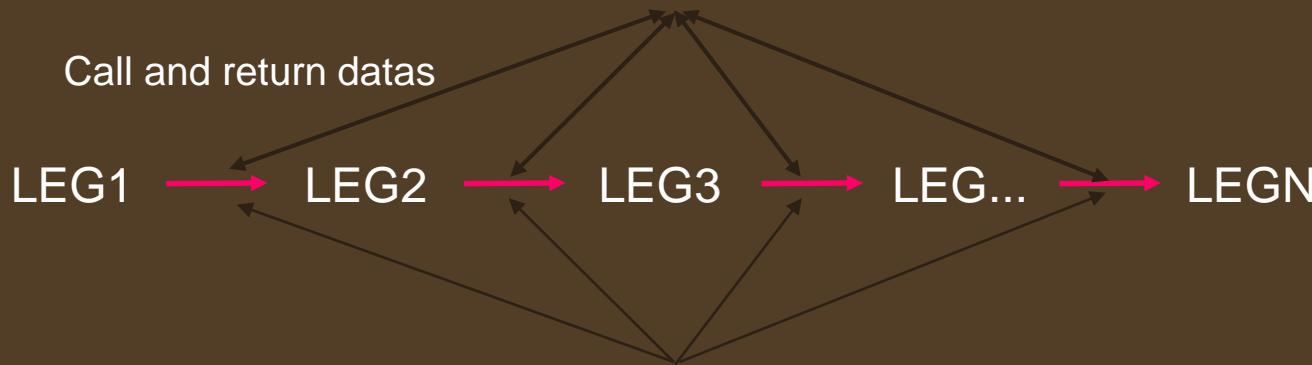
database 2

line_pointer to ast-to-ast database	detav_add 1e4/VU	mass_add /1e10kg	pointer number
9	9	9	9
2	237	8032	
3	231	8032	
4	233	8032	
...	...	...	...

# step4:global search method

- construct whole trajectories

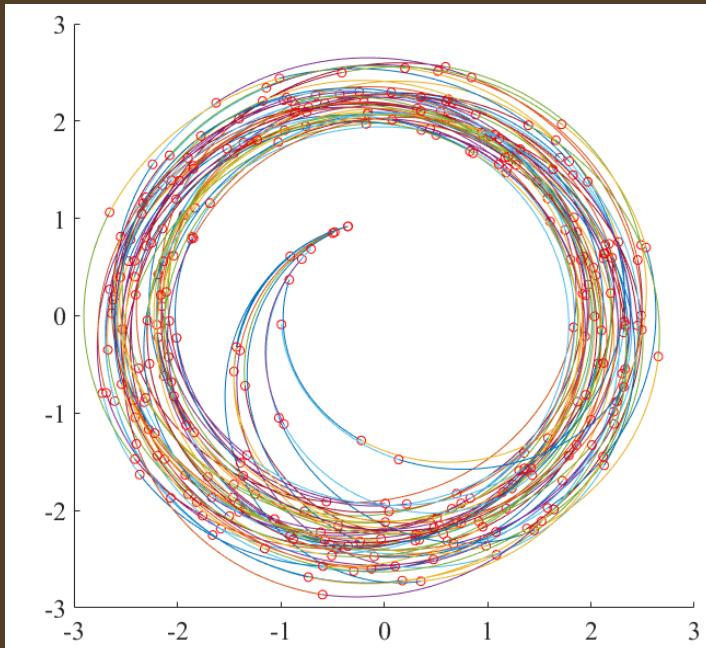
Pointer Database 1&2; Ast-to-ast Database



- Supposed the total pointer number is M, and the pointer will be a random value from 1 to M.
- Check the asteriod NOs, if repeated then break.
- 100000 whole trajectories are generated randomly, and record the optimal one.
- 10 trajectories are optimized one by one.
- Finally, we got the optimal solution base on the 9809 asteriods.

# Result and Conclusion

10 satellite trajectories



total impulses,km/s

15.0254
16.9751
18.6382
17.2610
18.0450
14.7594
16.8250
15.4589
18.6238
16.0347

- The estimated total mass for building each station is **1.57e15** and the estimated Score is **7200+**.
- However, we did not complete the low-thrust trajectory optimisation at the specified time.

# Result and Conclusion

- Conclusions:
  - (1) Database Method is suitable for global trajectory optimization problem with small- and medium-scale targets .
  - (2) Database Method is introduced in order to reduce repetitive computation and invalid computation.
  - (3) Actually, Database Method can be reduce computation effectively, but memory consumption will increase accordingly.
  - (4) Monte Carlo Method is adopted for global search and it is very suitable.

Thank You !!!